

at the Institute of Helicopter Technology



Augmentation Concept Design for Helicopter Operations at Rotorcraft Simulation Environment

Background:

One of the most challenging aspects of helicopter operation is to land on a moving ship deck, because of –

- 1. Influence of landing zone on pilot performance.
- 2. Limited field of view during landing maneuver.
- 3. Degraded visual environment.

To achieve reduced pilot workload and increase flight safety during landing maneuver, a pilot fitted presentation of the outside world events and helicopter parameters are required.

Scope of Work:

This bachelor thesis / team project (Semesterarbeit) / Master Thesis aims to integrate multiple 2 dimensional concept designs for visual presentation of helicopter parameters. For the Human Machine Interface (HMI) concept design integration, an existing see-through Helmet Mounted Display can be used as reference. Displaying needed information in visual conformal manner - for instance "predictive parameters" - enables to design entirely novel pilot assistance systems. Design and integration may lead to a test campaign situated at the Rotorcraft Simulator Environment (ROSIE).

Skills:

- 1. Knowledge of C/C++
- 2. Helicopter flight physics

Tools:

Flight Simulator, C++

Language: German or English

Start: Flexible

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Figure: Pilots Eye view through Head-Mounted Display (HMD) at Rotorcraft Simulation Environment (ROSIE)